

2026 BJB PLAYING RULES

Team and Player Qualification

1. All Midget teams must be USA Hockey or Hockey Canada/CAHA registered.
2. The tournament fee must be paid in full.

Game Scheduling and Rules

1. All preliminary game schedules are invalid. The schedule marked “FINAL” is the definitive schedule. All previous schedules are void. Team managers and coaches are responsible for ensuring their team is at the correct rink and ready to play at the scheduled time.
2. All teams must be ready to play 20 minutes before the scheduled start time. Any delay in the opening face-off may result in time being deducted from the first half, and a Delay of Game penalty may be assessed to the team causing the delay.
3. Game timing begins with a 3-minute warm-up, which will start as soon as the Zamboni doors close. The timekeeper will start the warm-up clock and sound the buzzer when the warm-up period has ended. The timekeeper will not wait for teams that are not ready to take the ice when the Zamboni doors close.
4. All rules established and published by USA Hockey shall apply except where specifically modified by the Tournament Committee.
5. All 14U, 15U, 16U and 18U games will consist of 45 minutes of total playing time, divided into two 22.5-minute halves.

All 15U, 16U and 18U games will have an ice cut between halves. 14U games will NOT have an ice cut between halves.

There is NO OVERTIME and there are NO TIMEOUTS.

6. The game clock will switch to running time during the second half whenever there is a 5-goal differential.
7. If a rink falls 30 minutes or more behind the scheduled start times, ice cuts between halves will be suspended for 15U, 16U and 18U games until the rink has caught up to the published schedule.
8. Any suspended coach or player is not permitted in the dressing room, on the bench, or otherwise involved with the team during the game.